

TEPPEN WORLD CHAMPION SERIES 2022

Online Tournament Regulation

Ver.1.0

Introduction

The “TEPPEN WORLD CHAMPION SERIES 2022” is a yearly tournament consisted by “Ranked Match” and “Online Tournament”.

The regulations are a summary of what is needed to participate in the “Online Tournament”.

Online Tournament

The “Online Tournament” of “TEPPEN WORLD CHAMPION SERIES 2022” (as below) is a worldwide tournament held seven times throughout the year with prize money. The top 32 players of the Qualifiers can advance to the “Finals” (as below).

In addition, the 33rd ~ 64th players who, unfortunately, were unable to advance to the Finals can participate in a separate “2nd tournament” (as below).

The Finals will be streamed, and the top winners will be given prize money. Players living in Japan will also be presented with a pro-license certification.

Tournament Schedule (Written by PT Summer time)

Tournament Title	Qualifiers	Finals
WCS2022 -APR-	4/3 2:00~07:59	Day1 : 4/22 21:00~ Day2 : 4/23 21:00~
WCS2022 -MAY-	5/1 2:00~07:59	Day1 : 5/27 21:00~ Day2 : 5/28 21:00~
WCS2022 -JUN-	6/5 2:00~07:59	Day1 : 6/24 21:00~ Day2 : 6/25 21:00~
WCS2022 -JUL-	7/3 2:00~07:59	Day1 : 7/22 21:00~ Day2 : 7/23 21:00~
WCS2022 -AUG-	8/7 2:00~07:59	Day1 : 8/26 21:00~ Day2 : 8/27 21:00~
WCS2022 -SEP-	9/4 2:00~07:59	Day1 : 9/23 21:00~ Day2 : 9/24 21:00~
WCS2022 -OCT-	10/2 2:00~07:59	Day1 : 10/28 21:00~ Day2 : 10/29 21:00~

※There is Roll call that an hour before the start of the Day 1 and 2 for each tournament.

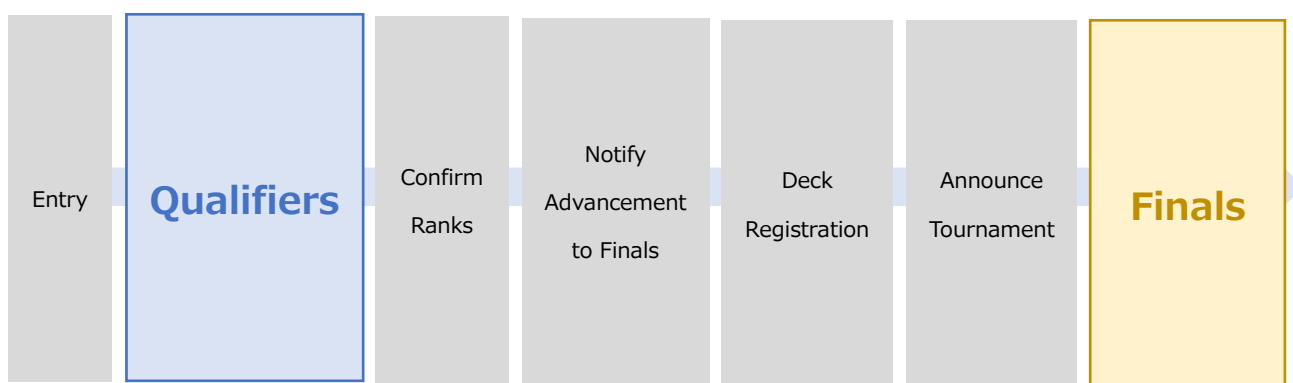
If absent during roll call with no contact beforehand with the tournament staff office, the player can be disqualified.

※A sponsor name will be added to the official tournament title. We will provide information when it is finalized.

※A detailed schedule for each tournament will be provided separately on the official website or please check your notifications.

As the event will be held at the same time worldwide as the host country, Japan, the match time may extend to midnight or early morning depending on the country or region where you live.

Tournament Flow



※The details after we “Notify Advancement to Finals” will only be shared to players in the Finals.

Prize Money

The top winners of the Finals will be provided the following.

Players who own a Pro-License Players who live outside of Japan		Players who do not own a Pro-License	
Winner	500,000 Yen	Winner	100,000 Yen Pro-License Certification
Semi-Winner	300,000 Yen	Semi-Winner	
3 rd	200,000 Yen	3 rd	

※Based on status of the owned pro-license certification or official JeSU pro-license by the time of participation, the prize money can differ for those residing in Japan.

Tour Points

The following Tour Points will be given to participants of the Online Tournament after the tournament.

Finals						Qualifiers
Winner	2 nd ~	4 th ~	9 th ~	17 th ~	Disqualified or Absent	33 rd ~ 5,000 th
30pt	26pt	23pt	20pt	16pt	1pt	1pt

※Each Ranking will be decided upon the Overall Tour Points gained from WCS2022. The top players of each Ranking will be awarded at the “TEPPEN AWARD 2022”. Please check the special WCS 2022 page for more details.

※If there are players with the same overall Tour Points, the player with the higher number of "(1) participation count", "(2) average ranking", and "(3) most recent ranking" in the tournament, where Tour Points can be earned, in descending order will be used to decide the top player.

The Conditions to Participate

All the conditions stated below must be met to participate in this tournament.

①	The player is from a region or country where “TEPPEN” is available
②	The player is above the age rating that is listed for “TEPPEN” in the App Store for the country or region he/she is by the time of participation
③	The player can prepare the play environment and materials as stated in the following: <ul style="list-style-type: none"> •an environment with a stable internet connection •a device (smartphone or tablet) that can run “TEPPEN” matches stably •a video communications device (smartphone or PC) via Discord other than the device used for matches •Web camera (or a device that has a camera) •Discord ID •a game account used to play regularly (effective for only 1)
④	Able to communicate in English or Japanese and to submit necessary paperwork in both languages

※Minors must check the “TEPPEN WORLD CHAMPION SERIES 2022 Online Tournament Regulation” with their guardian before entry and be sure to obtain consent to participate.

※Participants will be responsible for the cost of obtaining and preparing the documents and certificates required to participate in this tournament.

※Even if participants are unable to communicate in English or Japanese, they will meet the conditions if they have prepared a translator who can communicate in both languages.

Qualifiers Rules

Participants	All players who submit their entry in-game
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Format	Battle Point Format
Ranking	<p>The Ranking is determined by the Battle Points that fluctuate depending on the match.</p> <p>The fluctuations of the Battle Point will be determined not by the result of the match, but the difference in points based with the opponent.</p> <p>※Battle Points will be 1600pt at the start.</p> <p>※When Battle Points are the same, the player who earned the Battle Point the quickest will be the top player.</p> <p>※ The Ranking shown during the tournament period is temporary. After the end of the tournament, the results will be finalized after the counting period.</p>
Number of registered decks	<p>Up until 100 decks</p> <p>※Deck organizations can be changed freely even during the Qualifiers period.</p>
Hero / Hero Arts used	<p>No restrictions</p> <p>※All the Hero / Hero Arts are unlocked at the Qualifiers.</p>
Card Set used	The "Standard" card pack at the start of the tournament.
Cards used	<p>No restrictions</p> <p>※All card sets are unlocked at the Qualifiers.</p> <p>※Only Golden and Secret cards that are owned can be used.</p>
Hero Skins used	<p>No restrictions</p> <p>※Only Hero Skins that are owned can be used.</p>
Restricted decks used	No restrictions
Version of the App	The most recent version at the start of the tournament
Play environment / Equipment	<p>The player can prepare the play environment and materials as stated in the following:</p> <ul style="list-style-type: none"> •an environment with a stable internet connection •a device (smartphone or tablet) that can run "TEPPEN" matches stably •a game account used to play regularly (effective for only 1)

Finals Rules

Participants	<p>Top 32 players of the Qualifiers</p> <p>※Generally, we do not approve a player's withdrawal.</p> <p>※We will not advance players even in the case of a player's absence.</p>
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Tournament Format	Tournament Format
Match	<p>First to two wins (BO3)</p> <p>※If there is a tie or communications is disconnected, the match will not count and will be restarted.</p> <p>※As a general rule, network issues and accidental delays will be declared by the players (up to once per match) with the match restarted upon the opponent's agreement.</p>
Number of registered decks	<p>Register three decks in advance.</p> <p>※Unable to register multiple decks with the same Hero.</p> <p>※The deck will use the data from cards the players own.</p>
Hero / Hero Arts used	No restrictions
Card Set used	The "Standard" card pack at the start of the tournament.
Cards used	Cards other than "Secret" cards owned
Hero Skins used	No restrictions
Restricted decks used	<p>From the registered decks, players will select and declare the two decks to be used for each match.</p> <p>The Hero and Hero Arts for the deck used will be revealed to the opponent before the match.</p> <p>The deck used to win cannot be used after and including the second match.</p> <p>Decks used with a tie or loss can be used after and including the second match.</p>
Version of the App	The most recent version at the start of the tournament
Play environment / Equipment	<p>The player can prepare the play environment and materials as stated in the following:</p> <ul style="list-style-type: none"> •an environment with a stable internet connection •a device (smartphone or tablet) that can run "TEPPEN" matches stably •a video communications device (smartphone or PC) via Discord other than the device used for matches •Web camera (or a device that has a camera) •Discord ID •a game account used to play regularly (effective for only 1)

2nd Tournament Rules

Participants	<p>Qualifiers 33rd ~ 64th</p> <p>※We will not advance players even in the case of a player's</p>
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	absence.
Tournament Format	Tournament Format
Hosted Format	Hosted by KAYAC Inc., the tournament platform "Toname!" will be used. ※We will provide more information on the special WCS 2022 page when the schedule and details are decided.

Prohibited Actions

Those who participate in this tournament must not perform any of the following actions or actions that may cause them. In the case the action is performed, we will not only deprive your right to participate in tournaments, but confiscate your prize, remove you from the ranking, freeze your account, as well as take other strict protocols. We highly urge you to not take these actions

- Acts where the player has withdrawn or is absent with no contact with the tournament staff office after advancing to the Finals
- Acts that leverage malfunctions, unofficial programs, and data tampering
- Acts that leverage equipment other than what is required without notice
- Acts that hinder the progress of the game, such as intentional disconnection of communication
- Acts of using a terminal whose operation is not guaranteed by the manufacturer or an OS that is the unofficial version
- Acts that use inappropriate names that are offensive to public order and morals
- Acts of colluding with other participants or using multiple accounts to control the outcome
- Acts that use unfair information such as watching live streams and SNS during the game
- Acts of obtaining information and advice from a third party during the match
- Acts of transferring, buying, selling, or lending the right to participate in the tournament
- Acts that interfere with the progress of the match without participating in the designated date and time
- Acts that interfere with the tournament management without submitting participant information, deck information, etc. by the designated date and time
- All acts prohibited by the application common terms of use
- Any other act that the organizer deems inappropriate

Photograph/Interview

- There may be photography/interview by the host or various press staff about the tournament.

The photos, videos, and coverage articles (texts) that were taken and interviewed will not only be published through the TEPPEN official website, in-app TEPPEN Ch., and for various

news media, but will also be used for public relations activities.

- Video capture, streams, photography, recording of audio of the tournament is prohibited.

Disclaimer

- Please note the content of the tournament may be changed or canceled due to unavoidable circumstances such as server troubles, communication failures, power outages, natural disasters, unexpected accidents, and the circumstances of the organizer.
- This tournament shall be held using the current application at the tournament, including game specifications and defects.
- Participants are responsible for any troubles caused by participating in the tournament, and we will not take any responsibility unless the organizer has intentional or gross negligence.
- Participants are deemed to have agreed to all the "TEPPEN WORLD CHAMPION SERIES 2022 Online Tournament Regulation" by the time of entry.
- Please note the "TEPPEN WORLD CHAMPION SERIES 2022 Online Tournament Regulation" and conditions of this tournament are subject to change without notice.

Change History

03/01/2022

GungHo Online Entertainment Co., Ltd.