

# TEPPEN CHAMPIONS LEAGUE 2024

## Game Regulation

Ver.1.0

### ■ Introduction

The TEPPEN CHAMPIONS LEAGUE 2024 (TEPPEN CHAMPIONS LEAGUE 2024, also referred to below as this competition) is a competition open to players who participated in TEPPEN CHAMPIONS LEAGUE 2023 and players who achieved first place in TEPPEN CHALLENGE TOURNAMENT 2023 and have acquired a professional license. The players in this competition will be divided into two groups, each of which shall compete in a round robin.

### ■ League schedule

Matches in this competition are scheduled to take place between April and October 2024.

\*Detailed dates and times will be forwarded to the participating players via this competition's organizing office.

### ■ Finals tournament

Players coming between first and fourth in each of the leagues will be entitled to participate in the finals tournament, which is scheduled for November and December 2024. In the finals tournament, the player that finished third in each league will first play against the player that finished fourth, with the winner of that match playing the player that finished second. The winner of that subsequent match will then play the player that finished first in the league in order to determine a winner.

Unlike the league matches, matches in the finals tournament will be played in a "first to three rounds" format. However, the player that finished higher in the league will start the match with a one round advantage (in other words, the lower rank player must win three rounds to win the match, whereas the higher ranked player wins the match if they first win two rounds).

Note that the rules for matches in the finals tournament are the same as the rules

for league matches, as described below. The only difference is the difference in the number of rounds, as referred to in the previous paragraph.

**■ Participating in this competition**

Players under the age of 18 should confirm the regulations for this competition together with their guardian and receive consent from their guardian to take part in this competition. Note that the cost of preparation for taking part in this competition (including preparing the necessary competition environment) shall be borne by the participant.

\*The documents and materials that must be understood by participants in this competition, and communication relating to the running of this competition, shall only be provided in the languages of Japanese and English. Participants who are only able to read material or communicate in languages other than Japanese or English should ensure that, when reading the documents and materials required for this competition, and when participating in this competition, they are accompanied by an interpreter who can read and communicate in either Japanese or English.

**■ Competition rules**

The following competition rules shall apply. In the event of occurrences that are not covered by these rules, or in the event of unexpected issues occurring during the running of this competition, the organizing office will respond as required and notify the players.

Match format	<p>First to two (best of three), using the points system below. Players score 3 points for a win, 1 point for a draw, and zero points for a loss. If neither player participates in the match, then both parties are deemed to have lost, and no points are recorded (i.e. the match is NOT recorded as a draw).</p> <p>*A maximum of three rounds are played. If there is no overall winner, then the match is recorded as a draw.</p> <p>*If internet connection or other problems occur after the start of the match then the match is deemed void, and the round must be replayed. Note however that when re-playing a match, the deck in use cannot be changed.</p>
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	<p>*As a general rule, delays resulting from internet connection problems and other issues should be reported by the player. With the agreement of the other player, a round can be replayed. However, this is only allowed to happen once in each match.</p>
<p>Regulated number of matches</p>	<p>Participating players must take part in the minimum number of matches as designated by the organizing office (which will be around 2/3 of the total number of matches). Once it is determined that a player cannot mathematically take part in the required minimum number of matches, they will be deemed to have retired from this competition.</p> <p>*The minimum required number of matches will be announced after the total number of players in this competition is confirmed.</p> <p>*When a player retires, they will also lose their ranking in this competition, as well as any prize money that they were scheduled to receive. In addition, they will also lose the right to participate from the next time competition (All competitions held after TEPPEN CHAMPIONS LEAGUE 2025.)</p> <p>*Players will be deemed retired if they do not take part in the minimum required number of matches, even if they notify the organizing office in advance of their non-participation.</p> <p>*A player who decides in advance not to participate in this competition at all, they are not deemed to have “retired”, and will not suffer any penalties.</p> <p>*When a player is unable to continue participating in this competition for “special reasons”, then the organizing office may decide what measures should be taken.</p>
<p>Retiring from this competition</p>	<p>A player who does not respond to the pre-match rollcall or does not respond when the match starts, is deemed to have abandoned the match, and the other player will be deemed to have recorded a no-contest victory. If a player is unable to respond due to internet connection difficulties or other equipment trouble, the start of the match may be delayed for up to 10 minutes if the player is able to contact the organizing office</p>

	<p>to request a delay using another means.</p> <p>*Players may only request a delay to the start of a game once every year. Note also that request to delay the start of a matchup only acceptable due to equipment or connection problems, and not for any other reason.</p> <p>*If problems with the microphone and camera connected to Discord occurred during the match, and the organizing office are unable to confirm that the player is actually playing the match, then the player will be deemed to have abandoned the match.</p>
Number of decks / Hero / Hero Arts used	No restrictions
Card pack used	The players will use the standard card pack in use at the time of the match.
Cards used	All of the cards that the player possesses. Golden and Secret cards can be used.
Hero Skins used	No restrictions
Restrictions on the use of decks.	The winning hero and the winning hero's deck cannot be used in subsequent matches. Decks from drawn or lost matches can be re-used in subsequent matches.
Version of the App	The most recent version at the start of the game
Play environment / Equipment	<p>The player can prepare the play environment and materials as stated in the following:</p> <ul style="list-style-type: none"> <li>•an environment with a stable internet connection</li> <li>•a device (smartphone or tablet) that can run "TEPPEN" matches stably</li> <li>•a video communications device (smartphone or PC) via Discord other than the device used for matches</li> <li>•Web camera (or a device that has a camera)</li> <li>•Discord ID</li> <li>•a game account used to play regularly (effective for only 1)</li> <li>•A Tonamel account (this is used to manage match results)</li> </ul>

### ■ **Qualification for participating in the** TEPPEN CHAMIONS LEAGUE

Please understand that players who correspond to any of the conditions below will lose the right to participate from the next time TEPPEN CHAMIONS LEAGUE (All competitions held after 2025).

Players who retired without playing the minimum number of matches required, as determined by the organizing office.

The player who finishes last in each league.

\*The above rule may be partially changed after the completion of this competition depending on the results.

Players for whom participation in this competition is deemed inappropriate for the organizing office, including players who have engaged in one of the banned behaviors listed below:

### ■ **Banned behavior**

Players in this competition must not engage in behavior that corresponds to, or risks corresponding to, any of the banned behaviors listed below.

Players engaging in any of these behaviors will be subject to severe penalties including the expunging of their results from the final results of this competition, loss of any awards, loss of the right to participate in future editions of this competition, loss of the right to win prizes, and suspension of their account.

We highly urge you to not take these actions

Acts that do not participate in their matches without contacting the organizing committee in advance

Acts that deliberately lose, or deliberately try to lose, or otherwise do not make their best effort to win.

Acts that collaborate with other players to avoid making the best efforts to win, as per the previous paragraph.

Acts that provide monetary rewards to other players, or offer to provide monetary rewards from other players, in return for helping another player win a match, or for acting in a way that appears to help another player win a match.

Acts that demand or receive monetary rewards from other players in return for helping another player win a match, or for acting in a way that appears to help another player win a match.

Acts that leverage malfunctions, unofficial programs, and data tampering

- Acts that leverage equipment other than what is required without notice
- Acts that hinder the progress of the game, such as intentional disconnection of communication
- Acts of using a terminal whose operation is not guaranteed by the manufacturer or an OS that is the unofficial version
- Acts that use inappropriate names that are offensive to public order and morals
- Acts of colluding with other participants or using multiple accounts to control the outcome
- Acts that use unfair information such as watching live streams and SNS during the game
- Acts of obtaining information and advice from a third party during the match
- Acts that provide, sell, or loan their rights to participate in this competition to a third party.
- Acts that interfere with the progress of the match without participating in the designated date and time
- Acts that do not provide the information required by the organizing office by the deadline for providing such information.
- All of acts prohibited by the application common terms of use
- Acts both in and out of the game that is judged by the organizer to be inappropriate (including playing without best effort, posting on social media content that is contrary to public morals, and other such acts).
- Any other act that the organizer deems inappropriate

#### ■ **Photograph/Interview**

- there may be photography/interview by the host or various press staff about the tournament.

The photos, videos, and coverage articles (texts) that were taken and interviewed will not only be published through the TEPPEN official website, in-app TEPPEN Ch., and for various news media, but will also be used for public relations activities.

- Video capture, streams, photography, recording of audio of the tournament is prohibited.

#### ■ **Indemnifications**

- Matches may be recorded, together with commentary and interpretation, and published, on this competition website or other channels.

- Please note the content of the tournament may be changed or canceled due to unavoidable circumstances such as server troubles, communication failures, power outages, natural disasters, unexpected accidents, and the circumstances of the organizer.
- This tournament shall be held using the current application at the tournament, including game specifications and defects.
- Participants are deemed to have agreed to all the "TEPPEN CHAMPIONS LEAGUE 2024 Regulation" by the time of entry.
- Participants are deemed to have agreed to all the "TEPPEN CHAMPIONS LEAGUE 2024 Regulation" by the time of entry.
- Please note the "TEPPEN CHAMPIONS LEAGUE 2024 Regulation" and conditions of this tournament are subject to change without notice.

\* When addressing inquiries to the organization office, please contact the office via the player's Discord at #CHAMPIONSLEAGUE2024Inquiries.

**For release on 22/03/2024**

[TEPPEN CHAMPIONS LEAGUE 2024]Organizing Office