

TEPPEN CHAMPIONS LEAGUE 2025

Game Regulation

Ver.1.0

■Introduction

The TEPPEN CHAMPIONS LEAGUE 2025 (hereinafter the League) is a competition featuring those who participated in the TEPPEN CHAMPIONS LEAGUE 2024, the winner of the TEPPEN CHALLENGE TOURNAMENT 2024 and those who cleared eligibility in the TCL2025 WILD CARD. This League is competed in two groups (in the round robin format) to be ranked. Those who place in the first to fourth places in each of the groups become eligible to play in the finals tournament.

■schedule

Schedule

League: Once a month from April to August 2025 (tentative)

Finals tournament: Once in either October or November 2025 (tentative)

■Participating in this competition

Players under the age of 18 should confirm the regulations for this competition together with their guardian and receive consent from their guardian to take part in this competition. Note that the cost of preparation for taking part in this competition (including preparing the necessary competition environment) shall be borne by the participant.

*The documents and materials that must be understood by participants in this competition, and communication relating to the running of this competition, shall only be provided in the languages of Japanese and English. Participants who are only able to read material or communicate in languages other than Japanese or English should ensure that, when reading the documents and materials required for this competition, and when participating in this competition, they are accompanied by an interpreter who can read and communicate

in either Japanese or English.

■League rules

League rules

The following rules apply to the League competition. In situations not defined herein or in cases that could hinder smooth competition administration, the competition's organizing office shall examine them on the case-by-case basis and inform their decisions to players.

* The finals tournament shall be held in an irregular format matching a lower-ranking player against a higher-ranking player based on the League's final rankings.

* Detailed regulations and competition rules for the finals tournament shall be released at a later date.

Match format	<p>First to two (best of three), using the points system below.</p> <p>Players score 3 points for a win, 1 point for a draw, and zero points for a loss. If neither player participates in the match, then both parties are deemed to have lost, and no points are recorded (i.e. the match is NOT recorded as a draw).</p> <p>*A maximum of three rounds are played. If there is no overall winner, then the match is recorded as a draw.</p> <p>*If internet connection or other problems occur after the start of the match then the match is deemed void, and the round must be replayed. Note however that when re-playing a match, the deck in use cannot be changed.</p> <p>*As a general rule, delays resulting from internet connection problems and other issues should be reported by the player. With the agreement of the other player, a round can be replayed. However, this is only allowed to happen once in each match.</p>
Ranking order	Rankings are based on the total number of pts gained from the matches.

	<p>If two or more players have the same pts, the order of priority for ranking is as follows</p> <p>First priority: Round rate Total rounds gained / Total rounds lost The player with the higher number will be ranked higher.</p> <p>If two or more players have the same round percentage, the ranking will be determined by the result of the direct confrontation between the two players.</p> <p>Third priority Number of games Players with the lowest number of games missed will be ranked higher.</p> <p>*Fourth priority Fair play points will be imposed for absence without notice, forgetting to register Arts in advance, taking more than 3 minutes to select a deck, “forgetting to send a deck image, deck QR, or deck code”, etc. Players with fewer fair play points will be ranked higher.</p> <p>If the above does not determine the ranking (e.g., if three or more players are tied on points), a playoff will be held to determine the ranking.</p>
<p>Regulated number of matches</p>	<p>Participating players must take part in the minimum number of matches as designated by the organizing office (which will be around 2/3 of the total number of matches). Once it is determined that a player cannot mathematically take part in the required minimum number of matches, they will be deemed to have retired from this competition.</p> <p>*The minimum required number of matches will be announced after the total number of players in this competition is confirmed.</p> <p>*When a player retires, they will also lose their ranking in this competition, as well as any prize money that they were scheduled to receive. In addition, they will also lose the right to participate from the next time competition.</p> <p>*Players will be deemed retired if they do not take part in the minimum required number of matches, even if they notify the organizing office in advance of their non-participation.</p> <p>*A player who decides in advance not to participate in this competition</p>

	<p>at all, they are not deemed to have “retired”, and will not suffer any penalties.</p> <p>*When a player is unable to continue participating in this competition for “special reasons”, then the organizing office may decide what measures should be taken.</p>
<p>Retiring from this competition</p>	<p>If there is no response within “10 minutes from the start of roll call” at the time of roll call, or within “10 minutes from the start of the match” at the time of the start of the match, the match will be considered as a no-show, and the player will be treated as a no-show and will not be counted as a regulation match. The match will be treated as a no-show and will not be counted as a regulation match.</p> <p>If a player is unable to reply due to equipment trouble or communication failure, he/she may extend the start of the match for up to 10 minutes if he/she contacts the tournament management office by any means. This extension will be granted only once in a year. This is limited to equipment or communication problems, and extensions will not be granted to players for their own reasons.</p> <p>If the camera or microphone connected to the Discord is not working properly, and the tournament office is unable to confirm that the player is playing during the match, the player will be considered to have forfeited the match.</p> <p>If the player has not registered his/her arts in advance by the designated deadline, he/she will be deemed to have abstained from the tournament.</p> <p>*Players may only request a delay to the start of a game once every year. Note also that request to delay the start of a matchup only acceptable due to equipment or connection problems, and not for any other reason.</p> <p>*If problems with the microphone and camera connected to Discord occurred during the match, and the organizing office are unable to confirm that the player is actually playing the match, then the player will be deemed to have abandoned the match.</p>

Advance arts registration

- Players must register three hero arts they plan to use in advance.
- * Players cannot register the same hero's arts multiple times. Make sure to register the arts of three different heroes.
- * The hero with different skin and extra skins shall be regarded as the same as the original hero. players who wish to use extra skin in matches, must register the extra skin arts at the time of registration.

- Make sure to register hero arts within the designated period (between the Friday of the week before a match and the Thursday of the week of the match). A player who fail to register shall be regarded as having forfeited the applicable match.
- Registered hero arts shall be shown to the player before the match (on Friday on the day before the match).

- * Players only need to register hero arts in advance, and may use a deck within the scope of a "standard card set" as at the time of the match.
- Players are asked to select two of the three hero arts registered in advance for use in the actual match.
- * The two selected hero arts shall be shown to the player prior to the match.

- If a hero arts other than those registered in advance is used in a match, the player shall be treated as having lost the applicable round as soon as the irregularity is identified.

- * If an extra skin is registered as hero arts, make sure to use the registered extra skin arts in the actual match. If an arts other than those registered in advance is sued in a match, the player shall be treated as having lost the applicable round even if the arts is of the same performance.

Number of decks / Hero / Hero Arts used	No restrictions
Card pack used	The players will use the standard card pack in use at the time of the match.
Cards used	All of the cards that the player possesses. Golden and Secret cards can be used.
Hero Skins used	No restrictions
Restrictions on the use of decks.	The winning hero and the winning hero's deck cannot be used in subsequent matches. Decks from drawn or lost matches can be re-used in subsequent matches.
Version of the App	The most recent version at the start of the game
Play environment / Equipment	The player can prepare the play environment and materials as stated in the following: <ul style="list-style-type: none"> •an environment with a stable internet connection •a device (smartphone or tablet) that can run "TEPPEN" matches stably •a video communications device (smartphone or PC) via Discord other than the device used for matches •Web camera (or a device that has a camera) •Discord ID •a game account used to play regularly (effective for only 1) •A Tonamel account (this is used to manage match results)

Fair play point	<ul style="list-style-type: none"> ● If a player is late or absent from a tournament, late submitting arts, or late submitting a deck, the player will be assessed fair play points. (The number of points may affect the final ranking decision in case of identical order.
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■Qualification for participating in the TEPPEN CHAMIONS LEAGUE

Please understand that players who correspond to any of the conditions below will lose the right to participate from the next time TEPPEN CHAMIONS LEAGUE.

☒ Players who retired without playing the minimum number of matches required, as determined by the organizing office.

☒ The player who finishes last in each league.

*The above rule may be partially changed after the completion of this competition depending on the results.

☒ Players for whom participation in this competition is deemed inappropriate for the organizing office, including players who have engaged in one of the banned behaviors listed below:

■Banned behavior

Players in this competition must not engage in behavior that corresponds to, or risks corresponding to, any of the banned behaviors listed below.

Players engaging in any of these behaviors will be subject to severe penalties including the expunging of their results from the final results of this competition, loss of any awards, loss of the right to participate in future editions of this competition, loss of the right to win prizes, and suspension of their account.

We highly urge you to not take these actions

☒ Acts that do not participate in their matches without contacting the organizing committee in advance

☒ Acts that deliberately lose, or deliberately try to lose, or otherwise do not make their best effort to win.

☒ Acts that collaborate with other players to avoid making the best efforts to win, as per the previous paragraph.

☒ Acts that provide monetary rewards to other players, or offer to provide monetary rewards from other players, in return for helping another player win a match, or for acting in a way that appears to help another player win a match.

☒ Acts that demand or receive monetary rewards from other players in return for helping another player win a match, or for acting in a way that appears to help another player win a match.

☒ Acts that leverage malfunctions, unofficial programs, and data tampering

☒ Acts that leverage equipment other than what is required without notice

☒ Acts that hinder the progress of the game, such as intentional disconnection of communication

☒ Acts of using a terminal whose operation is not guaranteed by the manufacturer or an OS that is the unofficial version

☒ Acts that use inappropriate names that are offensive to public order and morals

☒ Acts of colluding with other participants or using multiple accounts to control the outcome

☒ Acts that use unfair information such as watching live streams and SNS during the game

☒ Acts of obtaining information and advice from a third party during the match

☒ Acts that provide, sell, or loan their rights to participate in this competition to a third party.

☒ Acts that interfere with the progress of the match without participating in the designated date and time

☒ Acts that do not provide the information required by the organizing office by the deadline for providing such information.

☒ All of acts prohibited by the application common terms of use

☒ Acts both in and out of the game that is judged by the organizer to be inappropriate (including playing without best effort, posting on social media content that is contrary to public morals, and other such acts).

☒ Any other act that the organizer deems inappropriate

■Photograph/Interview

☒ there may be photography/interview by the host or various press staff about the tournament.

The photos, videos, and coverage articles (texts) that were taken and interviewed will not only be published through the TEPPEN official website, in-app TEPPEN Ch., and for various news media, but will also be used for public relations activities.

☒ Video capture, streams, photography, recording of audio of the tournament is prohibited.

■Indemnifications

☒ Matches may be recorded, together with commentary and interpretation, and published, on this competition website or other channels.

☒ Please note the content of the tournament may be changed or canceled due to unavoidable circumstances such as server troubles, communication failures, power outages, natural disasters, unexpected accidents, and the circumstances of the organizer.

☒ This tournament shall be held using the current application at the tournament, including game specifications and defects.

☒ Participants are deemed to have agreed to all the “TEPPEN CHAMPIONS LEAGUE 2025 Regulation” by the time of entry.

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☒ Please note the “TEPPEN CHAMPIONS LEAGUE 2025 Regulation” and conditions of this tournament are subject to change without notice.

* When addressing inquiries to the organization office, please contact the office via the player's Discord at #CHAMPIONSLEAGUE2025Inquiries.

For release on 21/03/2025

「TEPPEN CHAMPIONS LEAGUE 2025」Organizing Office

